

2026 Season Divisional Rules Juniors

1. The 2026 Juniors shall consist of teams from: Oceanside American LL, Oceanside National LL, Oceanside Valley LL, Rancho Buena Vista LL & Vista American LL.
2. Home team is responsible for providing umpires.
3. Home team will begin the field prep. When the visiting team arrives and the field prep is not complete, the visiting team will help out with completing field prep. Each team is to provide 3 new balls per game (2 new & 1 'gently' used is acceptable).
4. At 10 minutes prior to the scheduled start time of the game, all players shall be in their respective dugouts for the purpose of umpire pre-game management duties. Infield warm-ups shall be planned accordingly. All equipment shall be out of bags for umpire inspection.
5. Protest Committee = 1 designated volunteer from each side (preferably Div. VP) and the District UIC.
6. For the 2026 season, all players on the team roster present for the game shall be included in the batting order, Continuous Batting Order (CBO) per Little League Rule Book 4.04. Minimum play rule is that every player on the roster present at the start of the game will participate in each game for a minimum of six (6) defensive outs. The signed scorebook is the official record of minimum play requirements. If a game ends and a player has not played their minimum play, that player must start the next game and make up their minimum play. Player's minimum play must then be met in the present game before they can be replaced. Failure to meet Minimum Play rules will result in disciplinary action per Little League rule book (Section IV (i)). Per Regulation IV (i) NOTE 4: Mandatory play for rosters with 15 players present at the start of the game will be three (3) defensive outs.
7. For the first three weeks of the 2026 season (through March 20th), the umpires will be issuing warnings to the pitchers once per game (per pitcher, per game) about balks. After such warning, each balk will be awarded with the runner(s) on base advancing, but only after the first warning is issued. Starting March 21st, umpires will not issue any warnings for balks and balk will be awarded with the runner(s) on base advancing.
8. Games may start and be played with eight (8) players. The 9th spot in the batting order will be skipped over without penalty. Players may not be pulled from opposing team.
9. Courtesy Runners will be allowed for the Pitcher and Catcher with two (2) outs. The player who recorded the last out will be designated as the courtesy runner. If both Pitcher & Catcher are on base when there are two outs, both may have a Courtesy Runner. The last two (2) previous outs shall be used.
10. Home team provides the official scorekeeper. Pitch logs will be required to be kept by the visiting team and will need both game managers signature at the end of the game. Each team manager is required to carry a current and up to date Pitchers Log. This log is to be signed by the pitch counter and each manager after each and every game. 30 minutes prior to the start time, each manager shall present their pitching log to the scorekeeper or opposing manager. Games will not start unless each team has provided their pitching log. Failure to comply results in the following: 1st offense written warning to the manager, 2nd offense 2- game suspension for the Manager, 3rd offense removal of manager from team. Offenses are to be reported to District. **Game Changer is not the official method of scorekeeping games. Paper book will be the official record.
11. Minimum (1) adult coach in dugout at all times.
12. Two (2) adult base coaches or one (1) adult and one (1) player.
13. Only ratified managers / coaches shall occupy dugout. No team parents.
14. No children other than players shall occupy dugout.
15. No standing on dugout benches.
16. In accordance with Little League Rules & Regulations, players may advance on a third strike that is not caught in flight by the catcher. (Dropped third strike)
17. A regulation game consists of seven (7) innings. No inning shall start after 9:30 PM on weeknights.

18. If a game is tied after the 7th inning, the 8th inning (and any subsequent inning) will be played under Tie Breaker Rules by placing the batter scheduled to bat last in the inning at 2nd Base.
19. The Little League Fifteen (15) will be in effect. After four (4) innings (3 ½ if home team is ahead), the manager of the team with the least runs shall concede the victory to the opponent. The Little League Ten (10) Run Rule will also be in effect. After five (5) innings (4 ½ if home team is ahead), the manager of the team with the least runs shall concede the victory to the opponent.
20. Players, managers and coaches must receive permission from umpire to leave dug out anytime during the game.
21. No uniform alterations / embellishments without permission from the board of directors. Exception: Players last name may be printed on back of jersey or hat. No first names.
22. Metal cleats are authorized.
23. Rainouts are to be makeup games that are to be played no later than 14 days after the rainout date. Within five days of a rainout, it will be the responsibility of the home / hosting league to identify possible makeup dates, notify the visiting team and mutually agree upon a date to play the makeup game. Although every effort will be made to make up games within 14 days, if a game cannot be made up in that time, games will be made up as soon as possible. If a date is agreed upon and either team fails to attend, that team forfeits the game.
24. Pool players can only be brought into a game to cap a team at 9 players. The local league's player agent will manage the pool and provide the District with an updated list of pool players prior to the start of their season. Mandatory play for pool players will be nine (9) **CONSECUTIVE** defensive outs. Pool Players may not pitch.
25. Stealing signs are prohibited. At the discretion of the umpire, any manager, coach or player that is caught stealing and relaying of signs as to pitch selection and/or location WILL be ejected by the umpire. No warning is required.
26. Any rules violation may result in suspension or disciplinary action against managers, coaches, players.
27. No gum or seeds allowed at Oceanside American & Vista American. Managers are responsible for policing their respective dugout and spectator area. Each team will be responsible for cleaning the dugout after each game. Oceanside National & Oceanside Valley gum & seeds permitted.
28. Artificial noise makers are not allowed at any field. Pregame, warm-up and walk-up music may be played. Please use discretion when selecting music and volume with which music is played. Walk-up music shall stop when the batter steps into the batter's box. Between innings, the team that is on defense has the option of playing music. Music must be turned off when the catcher throws down.
- 29. Let's teach fundamental baseball and sportsmanship!**
30. Creating the Junior season schedule will rotate every two years between the participating leagues. In the event a league drops out of the Juniors Interleague, they will be removed from the schedule. Schedule as of 2026 is as follows:

2026 & 2027 – ONLL
2028 & 2029 – OVLL
2030 & 2031 – OALL
2032 & 2033 – VALL
2034 & 2035 – RBVLL